

The Patriots' Path Council Centennial Jamboree -100 years of Scouting'

October 2nd- 4th, 2009

Sussex County Fairgrounds

Plains Road, Augusta (Frankford Twp.), NJ



LEADER'S GUIDE

IT IS IMPORTANT TO SHARE THIS INFORMATION WITH THE UNIT LEADERS, SCOUTS, AND PARENTS!

Yes, we are coming up to an important birthday of Scouting. The 100th Anniversary of American Scouting! Just like any other birthday party, we plan on having fun and excitement! At this Jamboree you will have that and More!

This Jamboree will feature different aspects of the Boy Scout adventure theme plus the opportunity to try different things and meet Scouts from other units.

The main focus of this Jamboree is to have fun, learn something new, and be part of an once-in-a-lifetime experience.

Jamboree Schedule:

Friday, October 2

4:00 pm – 10 pm	Unit Check-in and Registration
	Limited Program Areas open
7:30 pm	Movie Time at the Auction Area!
10:00 pm	SPL and Scoutmaster Meeting at Subcamp Chief site
11:00 pm	Taps - Lights out!

Saturday, October 3

6:30 am	Reveille
7 am- 9 am	Saturday Day Visitor Check-in
8:00 am	Troop flag bearers to report to the Arena
8:00 am	Line up in sub-camps for Parade
8:30 am	Opening ceremony in Arena Area
9:00 am-12:00 pm	Events – Program Area open
12:00 pm–1:00 pm	Lunch (Limited Program Areas open)
1:00 pm- 4 pm	Events – Program Area open (Except as noted)
4 pm – 6:45 pm	Dinner at sites - Free Time
7:00 pm	Line up in sub-camps for Night Show
7:30 pm	Night Show in Arena Area
10:00 pm	SPL and Scoutmaster Meeting at Subcamp Chief site
11:00 pm	Lights out!

Sunday, October 4

8:00 am	Scouts Own (Religious Service)
9:00 am	Flag retirement ceremony
9:30 am	Site inspections begin - Pack up to go home
12:00 pm	Close camp

Program Areas Themes

1. **Disability Awareness program area:** a program area that is involved with disabilities of the 5 senses; sight, hearing, smelling, touch, and taste.

2. **Buckskin Games program area** : a program area that is involved in a set of competitive activities that men participated in during the early 19th century.
3. **Conservation – Nature program area**: a program area that is involved with nature and conservation related topics which include “Leave No Trace” Philosophy.
4. **Physical Fitness program area**: a program area that is involved with physical skill sets and games
5. **Exhibits program area**: static and interactive exhibits which exhibit the History of The Boy Scouts of America.
6. **Skill-O-Rama program area**: a program area that is involved with the “show” and the “hands on” of Boy Scout skills both old and new.
7. **Service to Community program area**: a program area that is involved with the services that are involved with the betterment of the community.

Some of the 160+ Program items planned

Knife Throwing, Tomahawk Throw, Wheelchair sports, Bullwhip cracking, Crosman rifle, Ultimate Frisbee, Barrel Game, Climbing Walls, Orienteering, Signaling, Fireman’s Rodeo, CERT (Community Emergency Response Teams), Virtual Army Experience, Archery, wheel chair Olympics, New York City parks commission, Kessler Rehab Institute, muzzle-loading guns, Throwing Stick, Iron man course (all levels!), Bocce Ball, Horseshoes, Turkey Shoot, Mountain Boarding, Sky Hawks and Jackals baseball teams, Old time scouting exhibit, Jersey Central Railroad Historical Society, Robotics, Sussex Ham Radio Club, Postmaster of USPS, Springfield Office of Emergency Management, NJ Transit Police Operation Lifesaver, cooking demos, pioneering, Canoeing/Kayaking, Good Turn for America, Salvation Army, Marine Corps, Ultimate Frisbee, Picatinny Arsenal Demos, US Marine Corp, NJ National Guard HumVees, Tryrolean Traverse, Row boating, Army Tank, baseball throw, fly bys of the Civil Air Patrol-US Coast Guard-Marine Corp-Forest Fire Service, Conservation-Nature, Augusta Post Office, Appalachian Mountain Club, Rappelling, Fly Fishing, Red Cross, State Police K9

Preparation:

- Each unit will need to follow the Jamboree schedule while they are in the Fairgrounds.
- **All Scouts should be in Full Class A’s for the Opening Ceremony and the Campfire program on Saturday and Scouts Own Service on Sunday.**
- Class B uniforms are authorized to be worn during all other program time.
- **ONLY pre-registered Scouts/Scouters will be allowed to attend.**
- Please do not bring electronics (i.e. radios, walkman’s, and handheld games).
- No walkie-talkie radios. Only staff will have them for health and safety reasons.

WEBELOS:

The first and second year WEBELOS Dens are invited to participate in this event.

- Please couple up with Boy Scout Troop and set up details with the unit Scoutmaster.
- Due to safety concerns, WEBELOS may not be able to participate in all events.
- If you are a Cub Leader, you will not need Baloo training since you are camping with a Boy Scout Troop.
- **All WEBELOS should register with their adopted Troop.**

Opening Ceremony, Night Show program, and Entertainment:

- Our Jamboree will officially kick-off with an Opening Ceremony in the Arena Area. All Scout Troops will line up in each sub camp at 8 am Saturday morning and will parade into the Arena lead by the sub-camp chief. Scouts should wear their Class “A” to the opening ceremony.
- **For the Opening ceremony, each unit should have 2 of their Scouts report to the Arena by 8 am with their unit’s flag and the American Flag.**
- There will be demonstrations in the Live Stock Auction Area throughout the day and within each of the Program Areas. A schedule of those demonstrations will part of your registration packets..
- **The Night Show will start with lining up in your subcamp by 7 pm and proceed to the Arena Area lead by the sub-camp chief. Scouts should wear their Class “A” to the Night Show. PLEASE DO NOT BRING CHAIRS. It is recommended that you bring a tarp or blanket to sit on.**
- The Night show will feature a slide show of the day events; skits, songs, music, and Laser Show.

Religious Service

At 8 am Sunday morning, we will conduct Scouts Own Service at 3 different locations. We will offer Roman Catholic, Protestant, and Jewish Services. Class A uniforms should be worn.

Awards:

All units will receive a Camporee participation ribbon and each Scout will receive a patch upon check-out..

Rosters, and tour permits:

- **To check in, each unit should submit 1 copy of their roster and an approved copy of the tour permit. NO EXCEPTIONS.**
- **No tour permits will be approved at the Jamboree site.** Please submit tour permits to your council office at least 2 weeks prior for council approval.

Check-in:

- **Upon arrival, you must check-in with your Subcamp Chief before setting up camp.**
- The Subcamp Chief will compare your registration to your current roster (see above)
- All information, SPL-Scoutmaster meetings will be held at the Subcamp Chief site per scheduled times.
- **DAY VISITORS ONLY:** All Day Visitors will check in at the day visitors gate between 7 am and 9 am Saturday. All Day Visitors should be pre-registered.

Check-out:

- Your unit will not be able to leave the subcamp until after 9 am Sunday morning.
- Before leaving, you must have your site inspected after you have packed.
- Upon passing your site inspection, you will receive your patches and your unit's participation ribbon.
- Please be aware of Scouts in motion. Safety is #1.

Camping:

- Each unit will be camping in a specific subcamp. There will be 6 subcamps: Fishawack, Sussex, Raritan Valley, Munsee, and Watchung Mountain. Out of Council units will be also be camping in those areas.
- Each subcamp will be managed by a Subcamp Chief. The Subcamp Chief site will be properly identified.
- The unit should properly mark their site with their unit's flag.
- Be sure to follow the rules in The Guide to Safe Scouting.
- Follow the "Leave No Trace" Philosophy while camping.
- **You will be given a marked off area for your unit to camp in upon check in. Be sure to stay within your boundaries.**
- Respect other units around you.
- It is suggested that each unit provide their own water to start off. Back-up water will be made available.
- Troops will be responsible for their own meals for this event.
- All cooking should be done using above ground stoves. (liquid or propane) **NO GROUND FIRES! NO CHARCOAL FIRES!**
- **Be sure to have in public view a first aid kit and fire extinguisher in your site.**
- Latrines will be rented and Scouts and Scouters should show respect in using this rented equipment.
- Always be prepared to share a campsite if need be.
- There will be sub-camp competition which will be run by the sub-camp chief. (The competition information will be distributed separately.)

Grey Water – Trash

- Garbage will be "carry-in, carry-out" for the camping area. **We will not have a Dumpster for the camping area. Be sure to have trash bags to transport your refuse home. LEAVE NO TRACE.**
- **All "grey water" will be disposed of properly.** There will be a grey water disposal set up in the camping area.

Program Area:

- We will have outside groups plus our own Scouters manning stations and activities.
- Camporee Staff are easily identifiable by wearing a special yellow hat.
- Program/Station maps will be given out and will be properly marked.
- **Each unit will be asked to have one or more of their leadership to help out working at the Jamboree.**
- While the Council's Jamboree will be going on, there will also be a Horse Show. Even though this is not part of the Council event, our Scouts will be allowed to watch from the horse arena. **UNDER NO CIRCUMSTANCES SHOULD OUR SCOUTS BE IN THE HORSE BARN. THEY ARE OFF LIMITS.**

NEW – Speed Pass!

Do you want to get to the front of the line at our exhibits? Then you should take advantage of our **SPEED PASS** program. To be part of this special program, you need to visit the Disability Awareness or Scout Skill Program Areas. Once you participate, you will receive a “special coin” that will enable you to jump in the front of line at one of the other events. Cool!

Contests:

- There will be special contests throughout the day. The judges will have final ruling on their decisions.
- The contest information will be distributed separately.

Patch trading!

Do you patch trade? We will have an area set up for just that. Scouts can trade with Scouts. Adults can trade with Adults. No money is to exchange, just a Scout handshake when the deal is done!

Parking-Traffic:

- Due to the nature of the design of the traffic patterns on roadways in the area of the fairgrounds, some considerable traffic congestion is to be expected. Please add additional travel time.
- Units will be assigned arrival times based on unit needs. Please adhere to these times as much as possible.
- Due to limited parking availability, **carpooling is imperative**. Please limit the number of vehicles parking at the event as much as possible.
- Officers and Police Explorer units will direct each vehicle to its specific area. Follow all traffic directions please.
- Parking pass **MUST** display the unit number and cell phone number of the driver who can be contacted in case of an emergency. **ONLY 1 vehicle pass (to be mounted on dashboard) for every 4 registered participants. Vehicles without a parking pass will be directed to park in the day visitor parking area.**
- **All vehicles carrying passengers and gear will be routed to the camper parking area.**
- **NO** vehicles will be allowed on the field (camping area). **NO Exceptions.**
- To park in the vendor or handicapped areas, you will need a special permit to post on your vehicle's dashboard.
- **NO vehicles will be allowed in the program area** unless you have special permission.
- The program area traffic will be locked down once Scouts are in motion.
- All camper vehicles will remain in the parking area until after Scouts Own service Sunday morning.
- **For those Scouts that are not arriving with their unit and must be dropped off to join their unit** A designated Scout drop off zone will be **established at the Administration Building**. A unit leader or SPL **MUST** meet the Scout being dropped off. If not, the Scout will not be allowed to enter the Jamboree.

Unit permission slips:

To properly advertise this Jamboree and all future events, we are asking that each unit have the following information put on their permission slips:

PHOTO RELEASE - All participants and their parents have read and agree to this policy:

I understand that by attending this program, sponsored by the Patriots' Path Council, Boy Scouts of America, I consent to the use of photographs, film, videotapes, electronic representations and/or sound recordings made of me during that time by the Boy Scouts of America, at their discretion, and I hereby release the Boy Scouts of America from any and all liability from such use and publication.

Health, Safety, and Identification:

- Follow the buddy system!
- ALL participants will need to wear a wrist bracelet for identification and for their protection.
- A Health and Safety officer will be on staff to make sure all health regulations are followed. Camp sites will be inspected.
- Flush toilets will be made available in our program area ONLY. They will not be open after the evening program. Showers will be off limits.
- A First Aid station will be set up at the Administration Building with EMTs on call. PLEASE CHECK YOUR MAP for location.
- Police Explorer Units will manage Security.
- All injuries should be reported to staff. Scoutmasters are to fill out incident reports and submit them to Council.
- The closest hospital the fairgrounds is Newton Memorial Hospital; Tel: 1.973.383.2121; 175 High Street, Newton NJ 07860
- The fairgrounds phone number is (973) 948-5500. Fair grounds information: <http://www.sussex-county-fair.org/>
- **In case of inclement weather, please follow the direction of the staff.** Lighting storms – units should seek protection in the fairgrounds exhibit and livestock buildings.
- **Lost Scouts!** Upon notification of a lost Scout, an alert will be sent to all staff members.
- **Lost and found** will be at the Admin Building.

Waterfront and shooting sports

- **Permission slips and a confirmation that the Scout has passed the swimming test will be needed for those Scouts participating in the boating activities.**
- **All safety measures will be taken for those Scouts participating in any of the shooting sports.** That includes archery, BB, pellet, tomahawk throw, knife throw, rabbit stick, and turkey shoot. Scouts MUST adhere to the direction of the program staff in those areas or else be ejected.

Food and Vendors:

- There will be food vendors, a Trading Post, and ATMs available for your purchases.
- The trading post will be open from 5 pm to 10 pm Friday and 9 am to 5 pm Saturday unless otherwise noted
- The Trading Post will accept CASH or CHECKS. Credit & debit cards will also be accepted.

Leadership:

- At the leaders meeting on Friday evening, a schedule will be distributed to each unit. Each unit leader is responsible for the conduct of their Scouts while in the Camporee.
- **Each unit will be asked to have one or more of their leadership to help out working at the Jamboree.**
- Remember that we are visitors.

Patrol-Troop equipment list:

You will need Troop equipment to camp in an open field. Please remember – **no open ground fires!**

Rules:

The Scout Law and Oath are the rules that we follow. ***Remember – let's have fun!***

